

Rules of the Memory® Level 1 game

On level 1 of this memory game®, you have ten pairs of pictures at your disposal. These are both mixed up and face down. The aim of this game is to "uncover" two of the face-down cards by clicking on them. If the two cards do not belong to a pair, both cards are automatically turned face down again after about two to three seconds. The player must now memorize the respective motif and the position of the temporarily uncovered cards. If, after clicking on two more face-down cards, they find a motif that they have already seen once before (and they still know the exact location of this card), they can click on these two cards of a pair in the following round and reveal them. If the player is correct and has found a complete pair in this way, it automatically remains uncovered.

The player continues the game with the cards still face down as described above. The game ends when all pairs of pictures have been found and revealed.

Note on handling:

- Please only ever click on two cards in succession, not three or more. In this case, the cards will hang up and the game will have to be reset. As a result, the game starts from the beginning and the position of the motifs changes (with each new game).
- Please wait until the cards are automatically covered up again (unless they form an identical pair). The revealed cards will cover themselves up again after about two to three seconds after you click on them.
- Do not continue playing by clicking on two more cards until the previously clicked cards have covered themselves up again.